



EAST BERKS YOUTH FOOTBALL LEAGUE

U11s RESULT & FAIR PLAY SCORE SHEET 2011/12

Both Teams to communicate Result and Fair Play Score to Divisional Secretary by 19:00hrs.

Date		Under	11	Division/Cup	
Home Team					
Away Team					
Registration ID Card must be verified before the start of the match. Tick to confirm verification process completed before match.					<input type="checkbox"/>
Half Time Score	Home	()		Away	()
Full Time Score	Home	()		Away	()
Team Name					
	Shirt No	Reg. N° (In Order)	Players Name.		
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
FA Emergency Aider					
Date Awarded & FAN No					
Fair Play Award Marking Scheme (Divisional & Section Matches Only)					
<small>Each of the three categories are out of 5 marks each – (1 Very Poor, 2 Poor, 3 Satisfactory, 4 Good, 5 Excellent)</small>					
Oppositions Name					
Manager/Coach (Max 5 Points)	Spectators (Max 5 Points)	Players (Max 5 Points)	Total (Maximum 15 Points)		
Signature - Manager					
Match Referee (Home Team Sheet Only)					
Name					
EBYFL 11/12 Referee Reg No					
Match - Venue					
Match - Kick Off Time					
Comments Cautions Sending Off's					
All Cautions and Sending Off's must be reported to County FA					
Signature				Date	

Age Group Rules U11s

The game is for boys and girls (mixed football is allowed). The object is to keep the game flowing as much as possible and make sure the players enjoy themselves.

Age Limits

U11s - Over 9 but Under 11 as at Midnight August 31st.

- Team size shall be 7v7.
- The playing area shall be 60 metres x 40 metres in size, and marked out with a regulation marking compound.
- The Penalty area shall be designated by a marked out rectangle, size 16.5 metres (18 yards) wide by 9.2 metres (10 yards) deep from the goal line.
- The penalty spot shall be in the centre of the penalty area 7.3 metres (8 yards) from the goal line.
- The goal size for all age groups is 12 ft X 6 ft (3.6m x 1.8m). The Samba Junior Multigoal, Harrods and Coca-Cola Big Red Bag goals are suitable. Goals must be secured in accordance with manufacturers instructions.
- Goal nets and corner flags are compulsory.
- The ball should be a size 4.
- A maximum of 3 substitutes may be used at any time with the permission of the referee. Players may re-enter the game and all substitutes must have a period of play.
- Players shall wear shin guards, which shall be entirely covered by stockings.
- A Referee should be allocated to every match. Each team shall provide Assistant Referees to run the line. All Referees must have a Red and Yellow card plus a note book. It is the responsibility of the home team to ensure this.
- Duration of matches should be 30 minutes each way with no one playing more than 60 minutes per day.
- The kick off is taken in the centre of the playing area to start the game and after a goal has been scored.
- There is no off-side
- All Free kicks are direct
- Throw-ins should be taken in the normal way. A foul throw shall be awarded to the opposition.
- The opposition should be at least 4.5 metres (5 yards) away when a corner kick, free kick or centre kick is being taken.
- Goalkeepers can handle the ball in the penalty area and there are no restrictions on the number of steps they may take when holding the ball. They may return the ball into play by either drop kicking it or throwing it out of the penalty area.
- Goal kicks and Defensive free kicks inside the penalty area may be taken anywhere within the area.
- The back pass rule does apply. In the event that the goalkeeper picks the ball up from a pass by his own team mate. A direct free kick shall be taken from the edge of the penalty area parallel with where the ball was picked up.
- Club officials who referee a match should refrain from coaching.
- Players should shake hands at the end of each match.
- Common sense should prevail at all times.
- Except where otherwise provided above, the Laws of Association football will apply.
- All Referees must be paid before the start of the match by the home team and the costs split equally between the two teams.