

# Appendix N – GotSport Player ID Registration Photo Specification

The Player's Photo uploaded to the EBFA GotSport system must be a digital Player Passport Style ID Photo taken in the last 3 months:

The main rules for good preparation of the player ID photo are to:

Look straight into the camera

Have a neutral facial expression, and be sure your mouth is closed

Do not cover your face.

Have a contrasting background on the photo (plain cream or light grey).

Their eyes have to be open.

The face must be visible and not obscured by trophies, sunglasses, glasses frames, tinted glasses, face paint, or hair.

The covering of the head and face has to be reduced. It is not allowed to cover your head (except for medical or religious reasons).

If you wear regular glasses or sports glasses, ensure that they do not have reflections or glare.

A photo cannot have the 'red eye' effect.

A photo cannot have shadows.

A photo cannot have watermarks on the picture.

The photo should be in colour, printed, clear, sharp, and in focus.

It is also essential to have a recent photo (taken within the last three months) that has not been digitally altered.

In the photo, they should not be in the company of other people or objects (i.e. Cropped from Team photo makes final image a poor quality photo).

The photo must include your whole head and shoulders, Upper body, and both arms.

Tech Spec:

Clear and in focus

In colour

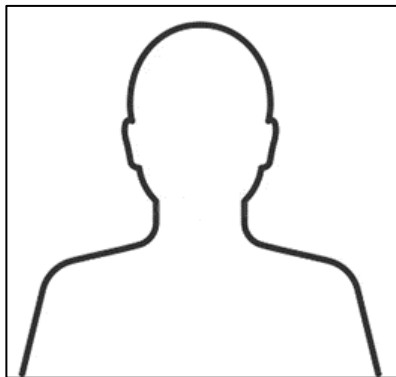
Unaltered by computer software

At least 600 pixels wide and 750 pixels tall, preference for 2316 pixels wide and 3088 pixels tall 72dpi,

Photo size at least 1MB and no more than 3MB.

Photo file type: JPEG, JPG, PNG

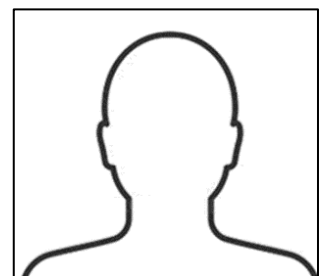
Photos taken on an iPhone with Live Photo mode on will not work.



**Digital Camera or Smart Phone  
GotSport Edit**



**Photo Upload Example**



**Use:**

**Also –**

Do not cut/crop photos from a team photograph – the image resolution quality is inferior, and/or the photo size is too small.

No photo of the player on the opposing side of the field or football pitch.

No photo of the player with trophies or medals.

No photo of the player with siblings.

No photo of the player with face paint.

No photo of the player eating a meal.

No photo of the player standing in their favourite football stadium, the background is too noisy for an ID Photo.

Etc. etc., etc.

**Summary – The Photo should include the head, shoulders, and upper body of the player, including both arms in the photo. Do not crop your image, this can be done on GotSport!! See an example of the required player image. Note that the uploaded photo and any GotSport-cropped photo are both kept on the GotSport System.**

## Appendix O – GotSport Player Registration System Error Codes

Detailed below are the Player Registration Error codes used by EBFA on the GotSport Player Registration System (GS-PRS).

Error Code	Description
(F1) = ITC DD Required	This Player could require FA/FIFA International Clearance - Please provide Club ITC Due Diligence on ITC to the League or make an Application to the English Football Association Registration Department for ITC Clearance or Exemption. See Appendix O.
(F2) = No GS-LPGAF	The Player has not completed the online League Parent Guardian Agreement Form (LPGAF). Please read the Document on <a href="http://www.eastberksfa.com">www.eastberksfa.com</a> and issue a request to the Guardian via email to complete LPGAF.
(F4) = No Player Photo	No Player Photo (head and shoulders, upper body, and including both arms in the photo) taken in the last 3 months and uploaded to the GF player record.
(F5) = Duplicate Registration	The player is already registered to another team in EBFA 23/24
(F6) = No FAN on GS	The Player Record must have a WGS FAN (Football Association Number) entered by the club/team.
(F7) = No Full Address	The Player Record has no Full Address inserted. (No/Name, Street, Town, County, and Postcode).
(F8) = No POA/POBP Doc	The Player Record has No Proof of Age (POA)/ Proof of Birthplace POBP (Passport or Birth Certificate) has been uploaded to the Player Record under the Documents Tab
(F9) = POA Not a Passport or Birth Certificate	The uploaded Proof of Age (POA)/ Proof of Birthplace POBP (Passport or Birth Certificate) is NOT a BC/Passport. Re-upload POA/POBP.
(F10) = Photo Non Compliant	The ID Photo uploaded is either too small, or of poor photographic quality, or watermarked (i.e., a copy of the Photo directly from the passport), and must be replaced with a compliant ID Photo, which meets the EBFA GotSport Player Registration Photo Technical Specification. (See Appendix N).
(F11) = Cannot Read POA/POBP Doc -	The Proof of Age (POA)/ Proof of Birthplace POBP (Passport or Birth Certificate) cannot be read; please upload a replacement that is readable or not digitally altered.
(F12) = POA is Corrupt Please Upload Again -	The Proof of Age (POA)/ Proof of Birthplace POBP (Passport or Birth Certificate) was corrupted during the upload process. Please upload a replacement.
(F13) = POA/POBP is a Player Photo -	The uploaded Player ID photo is a Proof of Age (POA) or Proof of Birthplace (POBP) Document, such as a passport or birth certificate, and has been rejected. Please upload a compliant Passport Style ID Photo.



## Appendix P – Player GotSport Authorised Codes

**EBFA will complete the GotSport Player Registration for 2025/26.**

**Once the GF Player Registration is complete, EBFA will check if it can approve the WGS FA-PRS.**

**If EBFA can approve the WGS FA-PRS Player Registration – A “Z-“shirt authorisation code will be prefixed to the GotSport Player Shirt Number of GS-PRS. Only Players on the Team sheet with a “Z- “are authorised to play in EBFA as they have completed the GS-PRS and WGS-PRS process and the player will hold an EBFA ID Card or eCard.**

**If EBFA cannot approve the WGS FA-PRS for the following reasons, then the following Shirt Authorisation code will be added/updated in the players' GotSport Shirt field of the players A-, V-, U-, R-, NA-, and will mean they are “Not Authorised To Play” (NATP) in EBFA fixtures, and no EBFA eCard and no EBFA idCard will be issued.**

Shirt Authorisation Code	Description
Z-X  i.e. Z-X, Z-9, Z-22, etc.	This Player Registered on GotSport and WGS and is authorised to play in EBFA fixtures.  Player Authorised to Play in EBFA
A-X, NA-X, V-X, U-X Q-X or R-X  i.e. A-X, NA-9, Q-X, Q-22, R-X, R-32, U-1, U-45 etc.	Player Not Authorised to Play in EBFA as WGS FA-PRS “Submit To League” not found or not Approved.  Player Not Authorised to Play in EBFA
WGS-X {First Name, Surname, DOB, Team} field in WGS does not Match GS  i.e. WGS-9, WGS-22, etc.	If one or more of the following WGS FA-PRS Players fields - First name, Surname, Date of Birth or Team does not match GotSport, then Club/Team needs to update the WGS FA-PRS updated (Mainly by Your Club’s County FA).  Player Not Authorised to Play in EBFA